

Bear Trap Creek Varsity Mountain Man Rendezvous APRIL 17-18, 2015

Location: Boseker Scout Reservation, Camp Emerson Upper Area (See Map Back Side)

Check-In 5:00-8:00 p.m., Friday up top

COST BE \$15.00 per each person

Plus a \$5.00 late fee per each person what registers afta 03-30-2014

ACTIVITIES

Friday Night: Meet at Fort Emerson fer that thar Hoo-Rah, Camp Feast, & leaders meeting

Saturday Morning Breakfast Dutch Oven Cookin and all events

Saturday Late Afternoon: Seneca Run and Awards Ceremony

POSSIBLE EVENTS: TRAPIN, DUTCH OVEN COOKIN, TWO MAN LOG SAW, BLACK POWDER SHOOTIN, KNIFE THROWIN, HAWK THROWIN, ARCHERY, CANOEING, KABER TOSS, FLINT & STEEL, ROCK-TOSS, TRAVOIS RACE, SENNECCA RUN, COSTUME JUDING

Bring yar tradin trinkets fer that thar tradin blanket and yar tallest tale spinner fer that thar "Hoo-Rah"

Weather may be (It be snowed last yar), so brings yar own furs and covers, vittles, water and fixins. Bring yar best mountain man clothes (1830's). Ya will be judged.

No need to fix vittles Friday night dinner at Camp Feast.

"Look at the Frontiersman activity in your Varsity Program Feature for ideas"

Check the Varsity Website for additional information at <http://bsa-ciec.org/varsity>

PLEASE NOTE: NO CAMPFIRES or COOKING FIRES in the campsites.

Units MUST be in attendance at the awards ceremony to receive awards.

Tour Permit and Special Council Shooting Permission Slip are REQUIRED for this event

Questions contact Ed Walker (Booshway) 951-541-3746 cell 951-694-5750 office

California Inland Empire Council
Boy Scouts of America
PO BOX 8910
Redlands, CA 92375-2110

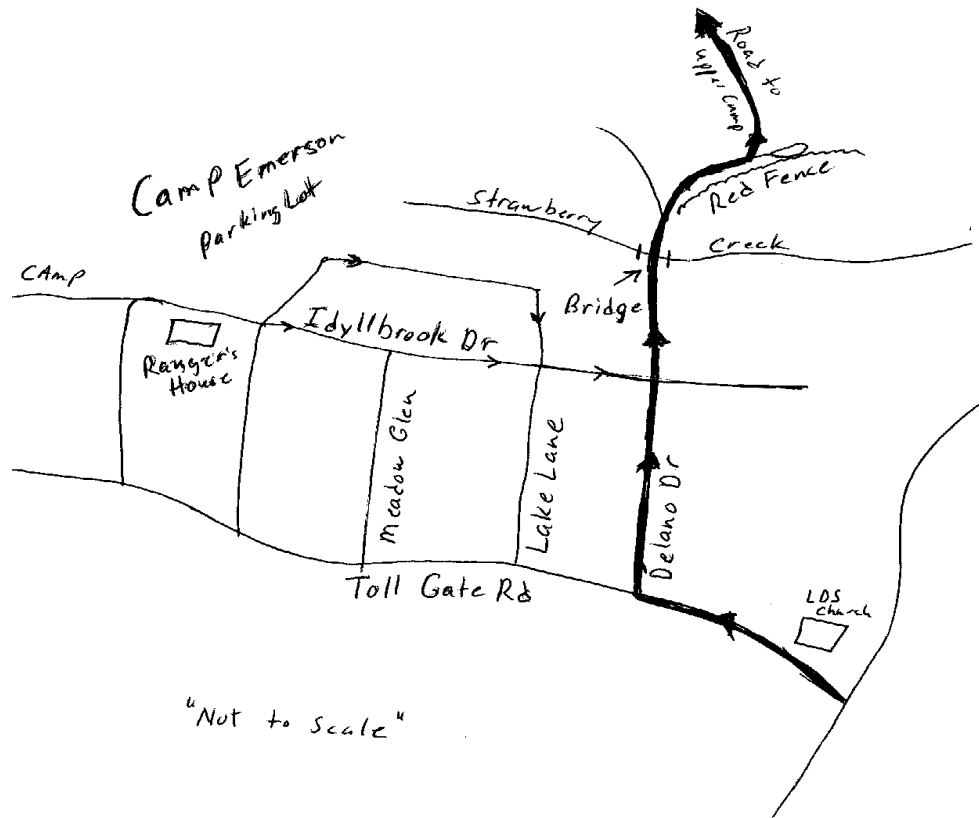
2014 Bear Trap Rendezvous
1-6801-942-20
\$15.00 – After March 1st, 2014 - \$20.00 per person

Unit Number: _____ #Boys: _____ #Adults: _____ = Total # _____ X \$15.00= \$ _____ X \$20.00 = \$ _____

Leader name: _____

Address: _____ Zip: _____ Phone: _____

E-Mail: _____ Stake _____



Take Toll Gate Rd towards Camp Emerson, the LDS church will be on your right.
Turn right on to Delano Dr and follow it to the right and look for the red fence.
Turn left onto dirt road and follow it to the fort.

Rendezvous date: April 17-18, 2015

1830 + 183 Bear Trap Creek Mountain Man Rendezvous Da Guid

Hello the Camp. Welcom to da Rendezvous. We is plannin a rip roarin good tym. This here is the rulls how this here spree will get run. Have fun but keep yur nose open.

Checkin In n Out - When ya ariv at Camp Emerson we wil be on this har trail. We is a gonna check ya papers and ya pays yur money. Ya wil park ya wagons in the upper parkn lot and haul yer gear to yer campsite. Ya will git a packet which has Shootin Permits fur all and som papers. Plez read them. In the mornin Checkin In n Out will move to the Fort near da staf area. See ya all thar. Plez stop by and registr fur the Seneca Run. When yur gettin ready to skedaddle plez checkout with us.

Fires - We wants to use this hear place next yar so we canna burn it down this yar. **Tharfur NO CAMPFIRES or COOKING FIRES wil be permit in youse campsites. Thar be fire rings at da Fort fur yur use. ANY TEAM STARTN A FIRE IN A CAMPSITE WIL BE ASKED TO SKEDADDLE!**

Possibles - Thar be no Watr (NO WATER) Up at Bear Creek, So pac ya own. Thar is no trash cans up ther neither, So pac it out. Knifs n Hawks tend to be sharp, So kep ya Arkansas toothpicks saf (Scabbards work fin).

Ho Rah - Friday nite about 8 after ya check in, come on over to the Ho Rah in the Fort Emerson. Gat ready yer tallest tales (and prepare to listen to som). Have som grub at the Feastl thar. Ya need no grub Friday Night et our grub and bring ya stool for sattin.

Leders PowWow - Frida nite on about 9:30 we is gonna has this har Leaders get together so youse can git anything nu an ya can gits yur asking outta the way. We don't want ta read no one from the good book latr. Coachs n Captains should be ther to palaver. Ya need ta registr har fir the Dutch oven break fast cookoff.

Dutch Oven Cook-off – Cookin starts at 6 in the Marn. Ya best Dutch Oven **breakfast** dish fixed n the fort then bring it ovr fur judgin. Gat yurself a entry n fill it out. Brin da paper to da Leadrs meetng Frida Nite. Cook up yur best n gat it to the judges at da boathous. Thar be some rings by da boathous whar ya will be closr to the judges (We likes our grub hot). Thar be NO Adult hep with the prep or cookin or ye wilt be disqualified.

Black Powder Shootin - During the Morn, thar be shootin at the Shootin Rang ovr on the Seneca Rang. Our Rang Master will be instructen the pilgrams in how to shoot proper like. Those who take to instructin will get thar Shootin Permits punched. Pilgrams will try thar luck by tryin to kill som metal animal targets or papr targets. Plez put yur nam n unit on yur papr target ifin we us dems.

In the Afternun, the shootin will be bac at da Seneca Rang. Only those with thar Shootin Permits punched will be allowed to shoot on the Seneca Rang. After the Seneca Run, The Rang will be closed. After ya shoot at the Seneca Rang ya Shootin Permit will be revokd with another punch. Any Shootin Permit duble punched is no gud.

Knife Throwin - Up at the tower is Knif Throwin'. Pilgrams will gat to thro knifes at a target. Ya gets no points for Missin or the knife not stickin in. Ya get a point for hittin the Big Ring, 2 Points for the Middl Ring, and 3 Points for the Bulls Ey. Ifn ya scor ovr 7 points ya gits to thro a ti-breakr.

Hawkin - Up at two skins flats be Hawkin'. Pilgrams will gat to thro Hawks (Tom-e-Hawks) at a target. Ya gets no points for Missin or the hawk not stickin in. Ya get a point for hittin the Big Ring, 2 Points for the Middl Ring, and 3 Points for the Bulls Ey. Ifn ya scor ovr 7 points ya git to thro a ti-breakr.

Trappin - Down by the creek is Trappin where ya will learn to set some traps to catch food for grub n pelts for tradin. This be a timed team event so be fast and bring yer Companyeros. Learn well as yur life may depend on it.

Arrow Shootin - Arrow Shootin' this year will be held above two skins flats so stay out of the way of the Hawks. In the Morn ya will be shootin paper targets.

In the Afternoon, the shootin will be against animal targets for the Seneca Run, The Rang will be closed after the Seneca Run.

Flint n Steel – Down by the lake be Flint n Steel whar ya kin learn how to start a fire ta cook ya grub n keep yurself warm. This is a timed event so be fast.

Travoise Race - Just up da trail from da bridge toward da black powder shootin be the Travoise Race. Ya will get to learn how to build a Travois to hold ya gear and how to move it. Ya all will be timed so move yurself. Dis be a team event so bring yur Companyeros.

Kabor Toss - Over by da lake is whar ya toss da kabor. Ya pick up da kabor (long Log) by its end n throw it as far as ya can. Da farther ya throw it da better.

Rock Throw - Over by da Tower be whar ya throw yur Rock. Da farther ya throw it da better.

Canoeing – Over by da shore ya will find the birch wood canoe where ya'll be timed so put the paddles in deep and pull hard on da water

Costume Judgin - Wear yur best at da Rendezvous. We got us some judges that will wander around n take a look at ya-all. Da best dressed will win. Remember we is Mountain Men. Please keep yur gear as is 1840.

Tradin Blanket – Over by Trappin ya'll find that blanket. So bring yur tradin trinkets for that that tradin blanket. It should be something that boys or adults made to tradin or money will work. Bring necklaces, chokers, hawks, knife store bought or home made or anything of value.

Seneca Run - This year da Seneca Run will consist of 6 (count down 9) events. Ya needs to move as a team to each event. All events be timed. Da nine events be Black Powder shootn, Arrow shootn, Knife, Hawk, Flint-n-Steel, Kabor, Rock, Canoe and Trappin. Ya wants to choose ya best man for each event. Ya may have a different man for each event. Flint-n-steel be a team event whar everyone gets involved.

Blacksmith n Tradin Blanket - Come by an see us make da tools we need to live. Don stop by the trading blanket and do some tradin. Add that item ya need to complete yur outfit.

Flint Knapping - This year we hopes to have us an expert in dis art who will show ya how to shape yur flint

Awards - Close out yer day at da Rendezvous Bowl about 6. Ya will get yer awards there n we gonna have some more fun. Now don't get yer bristles up but ifn ya not at the Fort, (or send a representative) **ya gets no gewgaws.**

Checkout - When ya wants to leave please come by the tower an checkout. We needs to see yur campsite for ya to get yur medallions

VARSDTY MOUNTAIN MAN RENDEZVOUS RULES

NO FIRES - in camp of any kind, only propane stoves for cooking. If you have any fires in your camp you will be asked to leave the Rendezvous. If you want to Dutch oven cook you must do it at the fort in the provided fire ring.

NO VEHICLES - in camp. You can drop off your equipment and park in the parking lot. If any vehicles' found at your at camp sites after 9 pm you will be asked to leave the Rendezvous.

NO CAMPING - down by the climbing tower or along the road toward the tower.

NO SCOUTS BY THEM SELVES - or running thru the Rendezvous. The adult leader must be with their Scouts at all times. **You must maintain the buddy system** at all times while at the Rendezvous.

NO HORSE PLAY - of any kind, especially at the ranges and on the lake. You could be asked to leave the Rendezvous.

Dinner – Will be provided Friday night. There is no reason to cook at the campsite, as your dinner will be provided at the fort.

Closing Ceremony - Scout must be present to accept the award for any event they win.