

Hvlpatah Tastanagi Chapter presents...

Alligator District Camporee



November 15-17, 2024

Florida Sports Park

8520 Rattlesnake Hammock Road, Naples, Florida 34114

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Letter from our Chapter Chief

On behalf of the SWFL Council's Alligator District and the Order of the Arrow, I would like to welcome all to the Alligator District Camporee! This year's Camporee will be held at the Florida Sports Park, 8520 Rattlesnake Hammock Road, Naples, Florida 34114 on November 15-17, 2024.

Every year Scout Units from Alligator District gather together at the Camporee to compete with other troops, meet other Scouts within the district, and most importantly show their Scout Spirit.

This year's Alligator District Camporee theme is a "Show Time", which will contain Scouting skills and activities related to Movies. This year we are BRINGING BACK GATEWAYS AGAIN!!!

All paid registrations will receive a patch. Scout patrols competing will have a chance to win ribbons with the top patrol receiving prizes. There will be a cracker barrel on Friday night for the Scoutmaster, Crew Advisor, Senior Patrol Leader, Crew President.

Things to Know:

- **ALL PARTICIPANTS NEED TO BE REGISTERED WITH THE BSA!**
- **All over 18 need to have current Youth Protection Training**
- This is not a family campout; no siblings are allowed.

We can't wait to have you see some REAL Florida. Or at least the way we like to see it. Come take a look at the Order of the Arrow in action.

Yours in Scouting,

Oen F.

Havlpatah Tastanagi Chapter Chief

Notes from the HT Production Company

Attention Scouts,

Although the Camporee is supposed to be a competitive event, the true goal of this yearly gathering is to promote the Spirit of Scouting, develop a sense of camaraderie between troops, and to give Scouts a platform to demonstrate their skills and knowledge.

We hope you will all have a positive experience with the Camporee this year and will utilize this opportunity in the best way possible. We have spent the past year preparing and planning fun and competitive activities for you to enjoy, so we hope to see you at the Alligator District Camporee on November 15-17, 2024.

CAMPOREE OBJECTIVES

- Have fun!
- Institute a Camporee that is youth led with only the guidance of adult advisors.
- Promote fellowship and a better understanding of Scouting Principles.
- Prepare youth leaders with additional leadership experience.
- Encourage interest and enthusiasm within the Scouts to continue on the Eagle Scout path.
- Educate all members about the Order of the Arrow.

ADMINISTRATION:

- YOUTH CAMPOREE STAFF will conduct the Camporee.
- The adult Camporee staff will supervise all Camporee operations.
- If you have questions, please contact:
Alyson Connor, Camporee 2024 Chairmen at 239- 370-3636
alysonConnor95@gmail.com
- A Scout is Helpful! Units MUST perform camp maintenance assignments and be checked off prior to departure.

SCOUTS BSA AND VENTURERS:

All units must camp. Visiting units for just the day will not be allowed. Unpaid, unregistered visitors will not be allowed on camp property due to risk management and youth protection policies.

REGISTRATION & PAYMENT

THIS IS A UNIT REGISTRATION! One person from the unit will register everyone (youth and adult). Registration is online only. You do not have to pay online to register online! Simply fill out the information online, click on either the Credit Card or Mailbox button and then click on the big, red “**COMPLETE ORDER**” button on the SIDE of the payment page to lock in your registration. You will receive an instant confirmation of your registration/payment. When mailing in your check put the activity name and registration number on the memo line of your check.

- Register your participants: Scouts BSA, AOL Scouts, Venturers, Adult leaders as a Troop/Crew on the Southwest Florida Council Website at: www.swflcouncilbsa.org.
- Payment of \$25 per youth and \$20 per adult should be made online or mailed in. Registration is essential to provide for proper program supplies and facilities. There will be \$5 late fee for registrations after **Thursday, October 31, 2024, 11:59 pm.**
- **ONLY APPROVED YOUTH AND ADULTS MAY REGISTER AS Camporee STAFF.** Please contact Alyson Connor with any questions. If the afore mentioned is NOT a Pre-Approved staff member we will need to change them to participant and the troop will need to charge them accordingly.
- Registration will close **Thursday, October 31, 2024, 11:59PM.**
- Payments are due Thursday, November 7, 2024. Your unit is not considered registered until your fees are paid. ANY fees not paid by November 7, 2024, will incur the higher fee even if registered early.
- Everyone registered will be accountable for payment regardless of attendance and non-refundable after registration deadline.

Arrow of Light is the designated program for 5th graders. The purpose of the Arrow of Light program is to prepare for Arrow of Light Scouts to join a Scouts BSA troop.

- They must attend as an Arrow of Light den under the supervision of two deep leadership from their Arrow of Light den or pack.
- Only for the youth members of those dens, their parents, and their registered adult leadership.
- An Arrow of Light Scout whose parent or legal guardian cannot attend an overnight camping trip may participate under the supervision of at least two registered leaders.
- The leaders and a parent or legal guardian must agree to the arrangement.
- All of Scouting’s Youth Protection policies apply.
- Must have a BALOO trained adult leader in attendance.

Event Cancellation Policy –

Once registration fees have been paid, an individual may become ill or otherwise be unable to attend an event. As the event has already incurred expenses related to the activity such as program supplies, insurance, food, patches, etc., event fees are non-refundable & non-transferable. You may request a refund by submitting it in writing to the Southwest Florida Council Office by the individual no less than 72 hours before the date of the event. In most cases, only a partial refund can be made. **Refunds for inclement weather will be made only if the event is cancelled.** No refunds will be given on the Event Processing Fee.

Camporee 2024 Info

(Please review all the material in this packet, and use this material to have a safe, fun, and memorable time.)

The Scout Oath and Law will govern the behavior of all participants during this Camporee.

Event Staff

Please remember that Camporee is a youth-led event and the Scouts have put a lot of time and effort into planning and organizing the event and each Scout takes their assignments very seriously.

Two Deep Leadership

All units must have at least two leaders with each unit as guided by BSA Youth Protection policies, including having one registered female adult, age 21 or older, in every unit serving female youth.

Staff

For the entire weekend to run smoothly, many experienced Scouts and Scouters are needed to staff the Camporee. Each Troop is highly recommended to provide Troop members to serve on the staff which can be either youth or adults. 20 Bonus Points will be added to overall Unit score for each staff member provided by a unit for staff up to 5 staff members for a maximum of 100 points. While not necessary, staff members are encouraged be members of the Order of the Arrow.

Venturing Crews

Venturing Crews are encouraged to participate and can earn ribbons and prizes. If your Venturing Crew is interested in running a station or activity please contact the event organizers.

Campsite Information

- The Camporee will be divided into separate campsites. Each site will have room for troop trailer, equipment, shelters and tents. All sites are accessible to the public. The boy troops will be camping in a Boy designated campsite and the girl troops will be camping in a separate Girl designated campsite. These campsites are subject to change the day of Camporee.
- Vehicles will not be allowed at campsites. Only the vehicle transporting a trailer may be brought to the campsite, where it shall be promptly disconnected and removed.
- Only two trailers are allowed per campsite.
- Campsite size will be based on registration when it closes.

Check-In:

- Bring Health forms part A and B, which are required for all Youth and Adult Participants <https://www.scouting.org/health-and-safety/ahmr/in>
- Bring Parent Permission forms, which are required for all Youth Participants
- <https://filestore.scouting.org/filestore/pdf/19-673.pdf>
- Any last-minute additions to your registration at this time will be billed to the unit after the event by council registration, including late fees.
- Check-in will be on site at the Admin Building tent / table on Friday from 5:00pm – 9:00pm.
- Late Unit check-in will be Saturday from: 7:15am – 9:00am.

**Scoutmasters and Senior Patrol Leaders
are required to check in their troop, at registration.**

Please have all other participants stay clear of the registration area.

Parking:

- All parking is to be in the designated parking lot at the Florida Sports Park
- Camporee staff will help coordinate parking from 5:00 pm to 8:00 pm Friday night. Only vehicles towing trailers and vehicles with special permission will be allowed into campsite area until 8:00 PM. A pass will be given at headquarters during check in.
- All other vehicles including trailer towing vehicles will need to be moved to the main parking area. Only handicapped vehicles will be allowed in the camp area for parking with special permission.

Campfires

- Campfire use is dependent upon current property and weather conditions, the camp facilities management has final determination if campfires will be allowed at camp and is subject to change at any time. Generally, the camp does allow campfires and some rings may be available to units if campfires are deemed permissible.
- If campfires are permissible, all units will be required to use an existing campfire ring or provide their own above the ground fire bowl. If you have any questions about approved above ground bowls and if yours will be acceptable, please contact:

Alyson Connor, 2024 Chairmen, at 239- 370-3636 or alysonConnor95@gmail.com

- Units are to bring their own campfire container, and firewood.
- Units are required to have onsite fire buckets and shovel.
- Fires must be attended at all times or completely put out, cold to the touch.
- Teach and follow the **Leave No Trace Principles** for campfires.

Water

- Each unit is to bring their own potable water supply for both consumption and cleanliness.
- There is potable water at the campsite.

Equipment and Meals:

- No meals will not be provided at this event, Units will provide all meals.
- All units are required to maintain Food handling, Safety and sanitation guidelines.
- All youth and adult participants, volunteers and staff will eat with their own units
- Be prepared to make your meals in the time provided in the schedule.
- Units should plan on using contained propane stoves, charcoal grills, or Dutch oven tables for preparation of meals.
- Units utilizing liquid or gas stoves; a class ABC fire extinguisher is required to be out and available.
- All flammable liquids must be under adult control and supervision.

Staying in Campsite:

- All Scouts will remain within their own unit campsites except when participating in scheduled activities.
- Visiting other unit campsites may be done only during free time
- On Saturday, Scouts may visit each other's unit campsites during whatever free time their unit may have. However, such visits must be only during the daylight hours and "by invitation" only.
- Unit leadership should always try to maintain awareness of their Scouts whereabouts and follow the buddy system.

Lights Out:

- Taps is the signal to end work for the day and the start of quiet/rest time (10:30pm-6am).
- All Scouts should be considerate of others and keep the noise down.
- Unit adult leadership should maintain awareness and supervision of their Scouts.
- No working in campsites is allowed after taps. The only exception would be for Friday night late arrivals, and only to quickly set up their tents.
- Each campsite is allowed one (1) site lantern to remain lit ON LOW for the night; if needed.

Campsite Sanitation:

- All trash will be stowed away at night inside a closed trailer or vehicle where it is not assessable to wildlife.
- Dishwater and cooking water shall be properly disposed of. Follow LEAVE NO TRACE guidelines.
- Grease is to be contained and disposed of in the unit's trash.
- All three-sink dishwashing shall be done in the campsites; there are no washing stations.
- Each unit is to take home ALL their trash, including their campfire debris.
- **If you brought it into the camp, then you will bring it out.**

If You Do Not Need It, Don't Bring It!

Each unit and/or patrol will need to bring all the camping gear necessary for the weekend, including: coolers, food, and enough potable water for their unit's cooking, consumption and cleanliness.

Staying within the Camporee Designated Area:

- Any Scout found outside of the Camporee perimeter will disqualify the unit from all awards and may be asked to leave the Camporee.

Medical Forms:

- **BSA Medical Forms (Part A&B) are mandatory for all youth and adults attending the Camporee - NO EXCEPTIONS.**
- Medical forms are always to be kept secured with the troop.

First-Aid Services:

- Every unit is to have a first aid kit with adequate first aid supplies on site as part of their unit equipment.
- All participating units should handle minor first aid situations within their units; however, all injuries are to be reported to the health officer.
- A first aid station will be available at the health tent with a health officer on site.

Tobacco, Alcohol & Illegal Drug Policy:

- **This is a NO Smoking, Vaping, Alcohol or Illegal Drug Event. (This includes the use of electronic cigarettes, personal vaporizers, or electronic nicotine delivery systems that simulate tobacco smoking.)**
- Adults must follow fire restrictions in place at the time of the event and should refrain from use of tobacco products in the presence of youth.
- ANY Person not obeying these rules may be asked to leave.
- Alcoholic beverages and non-medically prescribed drugs are not allowed at Scouting activities. Violators may be asked to leave.

Sheath Knives:

- Sheath knives or fixed blade knives are not permitted.

Fireworks and Firearms:

- Fireworks and Firearms of any type are not permitted. Violators may be asked to leave.

Dogs:

- No dogs are permitted on the campsite except those used as service dogs.

Mental Health:

- A first aid station will be available at the health tent with a health officer on site to address any mental health issues that may arise.

Wildlife

- Due to various SIZES & TYPES of wildlife - Absolutely **NO FOOD IN ANY TENTS!** There are bears, panthers, bobcats, raccoons, coyotes, fire ants, and snakes near the camping area. This is their home and we are the visitors and they look for food wherever they can find it.

Events & Scoring

Scoring

Scoring will attempt to balance such concerns as age of Scouts, Troop size, number of Patrols per Troop, etc., while still rewarding Scouts for Scouting Skills and ability. All aspects of the Troop's participation and Scout spirit during the entire Camporee will be considered to determine their final score. Events will be worth the most, but completion, spirit and leadership/teamwork will be considered.

Additional points may be given for exemplary conduct, and points will be subtracted for un-Scout-like" behavior. To minimize un-Scout-like behavior, all event staff have been notified to remove 10 points from a patrol for each instance of: swearing, misbehavior, lying, cheating, and other violations of the Scout Law. **Judges decisions are final and will not be disputed, discussed or argued.** Remember: Scouting spirit, good sportsmanship and we are all out there to have fun.

Awards:

- Overall Troop/Crew Award: The top 3 units will receive presidential ribbons and prizes. If more than one patrol participates all patrol scores will be averaged to form one composite score to determine the top scoring unit.
- Patrol ribbons: The top patrols for each station will receive a ribbon.

Tips:

- When your patrol checks-in at any of the competitive events, please give the staff your troop number and the name of your patrol to record. Do not change your patrol name during the day.
- Scoring is based upon a compilation of all your competitive scores. The better you are prepared the better chance you have of winning.
- Event Instructions will be read (explained) by the staff to each patrol prior to the start of each of the events. Be sure to listen to the instructions so you will understand the goal and scoring of the event.
- Show your Scout spirit, demonstrate leadership and teamwork.
- Being "Prepared" includes your 10 essentials". The basic 10 Essentials include: pocketknife (Scout must carry the Totin' Chip, Whittlin' Chip as applicable), personal first aid kit, sunscreen, food, signal device, water, extra clothes, rain gear, compass, flashlight. Bring your handbook.
- Patrols should bring patrol flag, patrol yell, enthusiasm and teamwork.
- Reminder: - NO firearms or weapons allowed including swords, spears or replicas of weapons. Toy firearm weapons are also banned. Any such weapons will be confiscated.

GATEWAY COMPETITION

The Gateway competition is conducted to inspire Scouts to use imagination, creativity, and inventiveness in the spirit of teamwork and unit pride to express the theme of the Camporee. This is a friendly competition. Gateways / Entrance Ways should be "Scout Built" and should be located at the entrance to the Unit's Campsite. Gateways will be judged on the following criteria:

- **CAMPOREE THEME:** This is a major item that will be judged. All gateways should obviously reflect the theme of the Camporee.
- **CONSTRUCTION:** Only pioneering/backwoods materials may be used. Do not use construction lumber, plywood, screws, nails, ribbon, plastic, etc. All construction shall be assembled in a secure and safe fashion. **NO GENERATORS ARE ALLOWED.** Battery powered lighting may be used. Digging holes are not allowed.
- **IMAGINATION:** Gateways are a chance for troops to express their artistic and creative ability. Gateways shall be considered as stage setting and reflect the theme.
- **VISUAL IMPACT:** A Gateway should gain the attention of passersby in a dynamic way. Use of color, movement, size, and content will be reviewed.
- **REQUIRED ITEMS:** Unit number, Sponsoring Organization, Council, District, American Flag, and Troop Flag.

JUDGING: Gateways will be subjectively judged according to degree of quality or the utilization of each of the items listing above. The judges will use their knowledge and skills based upon their experience. All judges have training in knots, lashing and Scout Craft and its application. The decision of the judges will be final.

AWARDS: Gateways will also be judged within the four (4) areas.

- First Place Award
- Second Place Award
- Third Place Award
- Participation Award

SCHEDULE OF EVENTS

FRIDAY

5:00PM – 9:00PM	CHECK-IN & REGISTRATION	Admin Tent
9:15PM – 9:45PM	SPL/PRES. & SM/ADVISOR MEETING	Admin Area
10:00PM	STAFF MEETING	Admin Area
10:30PM	LIGHTS OUT	Camp Wide

SATURDAY

6:00AM - 8:00AM	BREAKFAST	In Unit Campsites
7:00AM - 8:00AM	LATE REGISTRATIONS	Admin Table
8:15AM	FLAG CEREMONY	Flagpole
8:30AM - 11:30AM	PATROL COMPETITIONS	Per Site Map
9:30AM – 12:00PM	GATEWAY/CAMPSITE INSPECTIONS (CONCURRENT WITH COMPETITIONS)	Unit Campsite
11:30AM - 1:30PM	LUNCH	In Unit Campsites
1:30PM - 5:00PM	UNIT COMPETITIONS	Per Site Map
5:15PM	FLAG CEREMONY	Flagpole
5:30PM - 7:45PM	DINNER	In Unit Campsites
8:00PM - 9:00PM	CAMPFIRE SHOW/AWARDS	Amphitheater
10:30PM	LIGHTS OUT	Camp Wide

SUNDAY

8:00AM	FLAG CEREMONY	Flagpole
8:30AM	INTERFAITH SCOUT'S OWN SERVICE	Amphitheater
9:00AM - 12:00PM	CHECK-OUT PROCESS	Camp Wide

CAMPFIRE

CAMPFIRE SKITS NEEDED

In the spirit of the Show Time theme the youth staff are going for a Golden Globe Theme for Campfire. The youth have asked that each unit record their Campfire Skit, Song or Story and prior to the event submit to:

Alyson Connor (alysonconnor95@gmail.com).

If you are unable to submit prior to arriving we ask that you bring in a USB drive at check-in. We look forward to EVERY Unit participating!

Ceremonies and campfires are fun and exciting parts any camping experience and give the youth the ability to perform. Yet, stories, skits and songs must also fit within the BSA. Guide to Safe Scouting Program Guidelines for the subject manner.

There are numerous things that are inappropriate and unacceptable. While the following is not an exhaustive list, it will help you begin the discussion about ensuring only appropriate material is portrayed:

- No name Calling, put-downs, Hazing
- No references to undergarments, nudity or bodily functions
- No cross-gender impersonation at any point in the skit
- No derogatory references
- No stereotyping of ethnic or cultural backgrounds, economic situations, or disabilities
- No portrayal of sensitive social issues such as alcohol, drugs, gangs, guns, suicide, etc.
- No Wasteful, ill-mannered, or improper use of food or water
- No inside jokes that exclude some of those present
- Do not change lyrics to patriotic songs
- Do not embarrass anyone – including staff or audience members
- Do not portray violent behavior or
- Do not portray any behavior not in line with the Guide to Safe
- No bathroom humor or skits/songs where a toilet is or a part of the skit or song.
- No water skits – NO ONE gets wet in any way
- No material with sexual overtones
- Keep within the ideals of the Boy Scouts of America.

Best motto to have is, “If in doubt, take it out!”

All material will be vetted by the camp leadership team. Thank you for communicating this material to your troops so that they can help us all represent the best in Scouting.

Scouts are Reverent!

Sunday 8:30AM

INTERFAITH SCOUTS OWN SERVICE:

The twelfth point of the Scout Law is "A Scout is Reverent." A Scout is reverent toward God. He is faithful in his religious duties. He respects the beliefs of others.

"Many are the names of God, and infinite are the forms that lead us to know Him. In whatsoever name or form your desire to know Him, in that very name and form you will know Him!" ~Robert Baden-Powell

OR

"Scoutcraft is a means through which the veriest hooligan can be brought to higher thought and to the elements of faith in God; and, coupled with the Scout's obligation to do a good turn every day, it gives the base of Duty to God and to Neighbour on which the parent or pastor can build with greater ease the form of belief that is desired." ~Robert Baden-Powell

On Sunday morning there will be a youth led Scout's Own Interfaith Service held at the amphitheater. Please make every attempt to have your troop attend. As this is a youth Scout led service, if you have a Scout that would like to have a part or perform with musical talent, please let us know at the Friday night meeting.

CHECK-OUT PROCEDURES

Unit Check-out will not begin until BOTH are
completed:

Program & General Area and
The unit campsites are cleaned up.

FIRST

Clean up assignments announced at Awards Ceremony Saturday night

SECOND

Prepare your campsite for a checkout inspection by designated
camporee youth staff

THIRD

When both the Program & General Camporee Area and your campsite
have been inspected and approved by one of the camporee key youth
staff, then your SPL can receive your patches and departing packets from
headquarters.

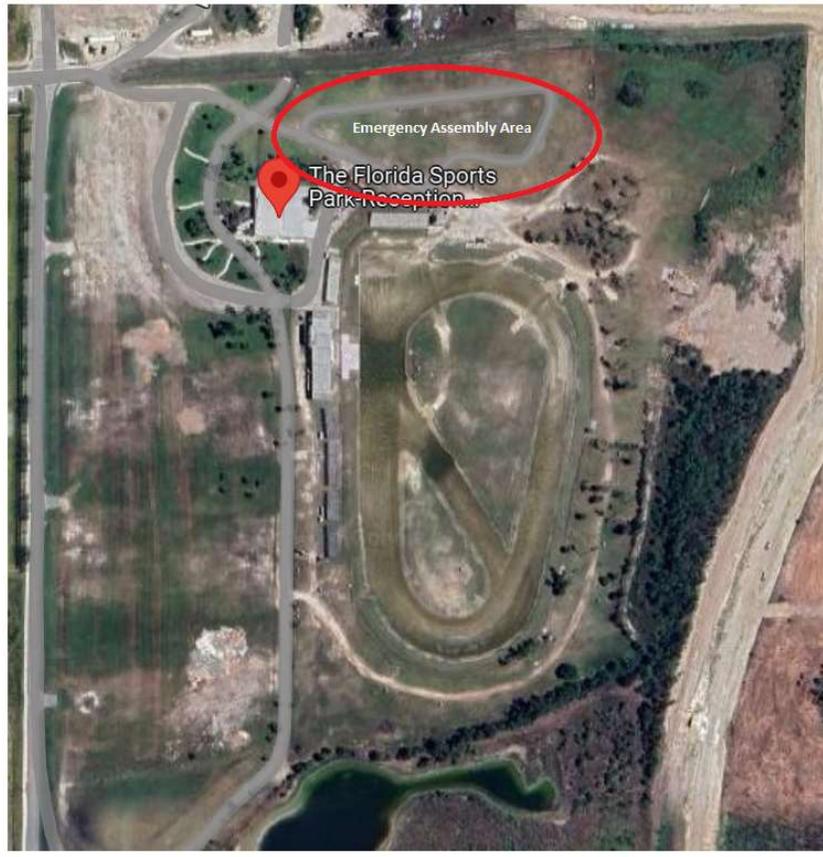
PLEASE ASSIST US ALL BY CHECKING OUT PROPERLY

WE ARE ALL GUESTS

Thank you!

EMERGENCY SITUATIONS

The Emergency Assembly Area: The Circle Drive next to the Main building



Emergencies in Camp:

The camp has emergency phone numbers for all camp emergency personnel posted near all building / gate entrances; Fire and EMS emergency service providers are located .01 mile away. If you have any questions about procedures after reading this section of the manual, please ask. During an emergency your responsibility is for your unit.



Order of the Arrow

Mission, Purpose & Eligibility



For over 100 years, the Order of the Arrow (OA) has recognized Scouts and Scouters who best exemplify the Scout Oath and Law in their daily lives. This recognition provides encouragement for others to live these ideals as well. Arrowmen are known for maintaining camping traditions and spirit, promoting year-round and long-term resident camping, and providing cheerful service to others. OA service, activities, adventures, and training for youth and adults are models of quality leadership development and programming that enrich and help to extend Scouting to America's youth.

Mission

The mission of the Order of the Arrow is to fulfill its purpose as an integral part of the Boy Scouts of America through positive youth leadership under the guidance of selected capable adults.

Purpose

As Scouting's National Honor Society, our purpose is to:

- Recognize those who best exemplify the Scout Oath and Law in their daily lives and through that recognition cause others to conduct themselves in a way that warrants similar recognition.
- Promote camping, responsible outdoor adventure, and environmental stewardship as essential components of every Scout's experience, in the unit, year-round, and in summer camp.
- Develop leaders with the willingness, character, spirit and ability to advance the activities of their units, our Brotherhood, Scouting, and ultimately our nation.
- Crystallize the Scout habit of helpfulness into a life purpose of leadership in cheerful service to others.

Who is Eligible?

- Be a registered member of the Boy Scouts of America. Unit elections are permitted in Scouts BSA, Venturing, and Sea Scout units
- Have experienced 15 nights of Scout camping while registered with a troop, crew, or ship within the two years immediately prior to the election. The 15 nights must include one, but no more than one, long-term camp consisting of at least five consecutive nights of overnight camping, approved and under the auspices and standards of the Boy Scouts of America. Only five nights of the long-term camp may be credited toward the 15-night camping requirement; the balance of the camping (10 nights) must be overnight, weekend, or other short-term camps of, at most, three nights each. Ship nights may be counted as camping for Sea Scouts.
- At the time of their election, youth must be under the age of 21, and hold one of the following ranks corresponding to the type unit in which they are being considered for election: Scouts BSA First Class rank, the Venturing Discovery Award, or the Sea Scout Ordinary rank or higher, and following approval by the Scoutmaster, Crew Advisor or Sea Scout Skipper, be elected by the youth members of their unit.
- Adults (age 21 or older) who meet the camping requirements may be selected following nomination to and approval by the lodge adult selection committee.